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Subject: Re: Random problem with Delaunay triangulation

Posted by [wgallery](#) on Thu, 13 Sep 2007 13:44:13 GMT

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On Sep 12, 9:10 am, Kenneth Bowman <k-bow...@tamu.edu> wrote:

> In article <1189545358.026232.78...@i13g2000prf.googlegroups.com>,

> Bill Gallery <wgall...@aer.com> wrote:

>

>> Does anyone has any experience with the relative merits of the

>> following routines for interpolation on a sphere?

>

>> 1. qhull and griddata

>

>> 2. sph\_scat.pro

>

>> 3. triangulate and trigrd

>

>> Bill

>

> Have you considered doing least-squares fitting to spherical harmonics

> instead of interpolation?

>

> Ken Bowman

Ken,

No I haven't. I'm not familiar with the technique. Anyway, the problem was solved with the routine grid\_input (see post 9). But thanks for the suggestion.

Bill

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