Subject: Re: Putting the cursor in a field Posted by steinhh on Fri, 19 Jan 1996 08:00:00 GMT

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In article <4dldpd$39g@n.ruf.uni-freiburg.de>, ps@kis.uni-freiburg.de (Peter Suetterlin) writes:
|>
> In article <4dif86$t7q@ratatosk.uio.no>,
> steinhh@amon.uio.no (Stein Vidar Hagfors Haugan) writes:
|> >
|> >In article <19960116.172716.831183.NETNEWS@WVNVM.WVNET.EDU>,
  mbrown@olie.wvitcoe.wvnet.edu (Myron Brown) writes:
|> >|>
|>>|> Hi. I'm looking for a way to display the cursor inside
|> >|> a field when the field is displayed. I'm using CW_FIELD
|> >|> to create the field. The user has to place the cursor
|> >|> inside the field by clicking the mouse button inside the
|> >|> field. It would be nice if he didn't have to. This seems
|> >|> like an easy thing to do; I just can't find out how. Could
|> >|> someone help me?
|> >|>
|> >
|> >Using WIDGET CONTROL, TEXT WIDGET ID,/INPUT FOCUS sets the
|> >keyboard input focus to the specified text widget (same
> effect as clicking inside the field).
|>
> I'm afraid that is only half the truth. The question - as I
> understood - was to place the mouse-cursor at a specified position.
> It is possible (as can be seen e.g. in widget message) But I never
> found out how it is done :-( So I'd also like to know.
|>
```

Yes, that's possible too! I just discovered it myself a couple of days ago.

The TVCRS procedure can be used to move the mouse cursor anywhere, even outside the (possibly unmapped) currently selected draw window.

The following example should demonstrate this:

```
base = widget_base(/row)
text = widget_text(base,xsize=100)
dummy= widget_base(base,map=0)
draw = widget_draw(dummy,xsize=1,ysize=1)
widget_control,base,/realize
widget_control,draw,get_value=window
wset,window
tvcrs,-200,-20,/device
widget_control,text,/input_focus
```

You just have to match the X,Y device coordinates to where you want the	
mouse cursor to appear.	
Regards,	

Stein Vidar