Subject: Re: stippling or cross hatching in contour plot Posted by MA on Mon, 08 Oct 2007 15:44:15 GMT

View Forum Message <> Reply to Message

Hello David,

thanks for your comments. Here's a very short piece of code to illustrate my problem.

;; create some data array=FindGen(100) array=Reform(array,10,10)

Window,2 loadct,2 ;; contour data with color contour,array,levels=indgen(100),c_colors=indgen(100)+1,/fil I ;; try to put hatching on top contour, array,levels=[0,15,25],c_orientation=[45,-45,0],/fill,/noerase end

- > As usual with IDL contours, you can't let IDL choose the contours
- > for you. You have to choose them yourself, and the lowest one better
- > be conincident with the MIN(data) if you expect to make sense of
- > what you are doing. :-)

I've done that

- > I don't see how it can erase the colors underneath, unless
- > you forget to use the NOERASE keyword.

You were right, I forgot the NOERASE

Still, the problem remains that c_orientation will apply its hatching to all levels above the ones specified. Run the code above and see what I mean. All levels above 0 are hatched at 45deg angle, all levels above 15 are hatched at 45 AND -45 deg angle, and all levels above 25 are hatched at 45, -45 and 0deg angle. If I specify only one value for c_orientation=45, then the whole plot ends up being hatched at 45deg. I can't figure out how to hatch only between 0 and 15, or 15 and 25, for example.

I've tried using POLYFILL instead, with the pattern keyword, and defining the pattern as a solid color for points where I don't want stippling, and defining the pattern as solid color with a couple of black dots where I do want stippling. It works, but the plot ends up being made up of lots of little squares, which doesn't look as smooth as the contour plot.

I hope this e	explanation	is a	a little	clearer
Thanks!				

Page 2 of 2 ---- Generated from comp.lang.idl-pvwave archive