
Subject: Re: Minor IDL code changes cause large slowdowns elsewhere in code
Posted by [cedric](#) on Thu, 11 Oct 2007 19:06:28 GMT

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On Oct 10, 2:04 pm, "Haje Korth" <haje.ko...@nospam.jhuapl.edu> wrote:

> Any difference if you try the comparison with integer numbers assigned to
> the tree types? Haje
>

Thanks, Haje. With integers or floats the manipulations are much faster. I guess that this is probably due to the need to do separate memory allocations for each element of the string vectors during the processing. I could change the codes to be integer, but am still perplexed that the identical string vector manipulations were far faster with the original code before the changes...
