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Subject: 64-bit IDL and multi-threading

Posted by [greg.addr](#) on Fri, 19 Oct 2007 14:33:04 GMT

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I'm considering trying to set up a 64-bit system to get past the 1 GB limit of windows, and wondering at the same time how far it's worth going with a multi-processor system. I know some of the longer processing codes I have could be split into parallel tasks, but I've never tried that - I don't know even if it's possible in IDL beyond the built-in multi-threaded routines. I'd be glad of any advice...

Greg

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