
Subject: Re: 64-bit IDL and multi-threading
Posted by [greg.addr](#) on Mon, 22 Oct 2007 16:32:59 GMT
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Thanks, Rick. I'll take a look at this IDLtoIDL bridge. The 1 GB limit I meant is this contiguous memory problem (in XP, at least), that you can't allocate a larger array because the memory is already fragmented by other system programs. I've tried the windows start-up file modifications mentioned elsewhere in this newsgroup, but without success - the system just seizes up.

Greg
