
Subject: Re: SYLK

Posted by [David Fanning](#) on Sat, 03 Nov 2007 21:50:01 GMT

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Jeff writes:

> Surely it takes less time to ignore some easy question (to YOU) then
> to write something bad, doesn't it!?

I think it is a matter of historical record that I've never been shy about answering all kinds of IDL questions. (I've answered "DEVICE, DECOMPOSED=0" well over a million times, if memory serves.) A great many of these questions (more than you probably imagine) I don't know the answer to. It is not unusual for me to spend as much as a hour researching a question before I post a two paragraph answer. This is how I've learned what I know about IDL.

But, I **don't** know the answer to this question. And I'm not going to waste the 30 seconds it would take to find out, either. I'd rather waste 10 minutes lecturing on the difference between ignorance and laziness, and why understanding the difference is important.

What have YOU done to answer this question?

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
