
Subject: Re: MAP keyword

Posted by [natha](#) on Thu, 08 Nov 2007 21:54:29 GMT

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My widget_base is initialized with MAP=0:

```
self.ToolTipsBase=WIDGET_BASE(buttonsBase, FRAME=1, /ROW,  
SCR_YSIZE=35, /BASE_ALIGN_CENTER, MAP=0)
```

In the interface, when a new file is opened I change this state via
WIDGET_CONTROL:

```
WIDGET_CONTROL, self.VPRToolTipsBase, MAP=1
```

In this moment I dont have any problems.

But then if I want to add a new WIDGET_TAB in the top level widget,
self.ToolTipsBase is resized automaticly.

In the IDL manual appears:

Under Microsoft Windows, when a hidden base is realized, then mapped,
a Windows resize message is sent by the windowing system. This "extra"
resize event is generated before any manipulation of the base widget
by the user.

But I use Linux.
