Subject: Re: CW\_ZOOM problem
Posted by David Fanning on Sun, 11 Nov 2007 01:43:17 GMT
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kerber80@gmail.com writes:

- > My program open image file (user pick which one from menu)
- > for menu i have events and processing it in event handler

>

- > only after it i have image size
- > but ZOOM widget realized before it... So how "re-build" widget for
- > image size?

Ah, well, the author of this program didn't anticipate this kind of situation. :-)

Here is my suggestion. Modify the ZOOM\_SET\_VALUE procedure to allow you to pass not just a new image, but new draw widget sizes, too. (You will have to make the "value" a structure, probably.) Then, just modify the draw widgets (you can find their IDs in the state structure) with your new values.

Or, you could write your own code as a widget object and do it right. :-)

Cheers,

David

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Sepore ma de ni thui. ("Perhaps thou speakest truth.")