Subject: Re: Using .evf files programmatically Posted by Jeff N. on Mon, 12 Nov 2007 20:40:06 GMT

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On Nov 12, 2:26 pm, Matt <mmsmith1...@gmail.com> wrote:

> Hi group:

>

- > Does anyone have experience accessing .evf files programatically? I am
- > using an evf file that I converted from shapefile format. I use
- > envi file guery to get the coordinates for each polygon and use these
- > coordinates to subset a raster image.

>

- > I need to name each ouput file according to an attribute that was
- > present in the original shapefile but from what I can tell it's no
- > longer present in the evf file. Is there a way to access this
- > information programmatically? Basically, when I extract the
- > coordinates from a given evf record I need to figure out the name of
- > the record so that i can name my ouptut files.

>

> Any one have experience with this?

> > T

> Thanks.

>

> Matt

Well, evf attributes appear to be saved in a .dbf file like they are for shapefiles. There's an ENVI routine to write DBF files for evf attributes, but there doesn't seem to be a routine to read one. So I am assuming they intend for you to read the dbf files using ODBC methods? If so, since i know next to nothing about ODBC I'd be pretty tempted to just forget about the evf file and go back to reading the shapefile directly using the IDLffShape object. You can find some good examples of doing that here:

http://www.dfanning.com/map\_tips/shapefile.html

Hope that helps, Jeff