
Subject: Re: IDL 6.4 seg-faults when drawing (Solaris-8)

Posted by JJ on Tue, 04 Dec 2007 16:59:43 GMT

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Thanks David,

ITT wrote back and resolved my problem (very rapidly - thanks ITT).

> I am guessing the segmentation fault is related to the x11 update that
> occurred on Solaris and Linux systems. Have a look at this tech tip
> which has a link to a fix for IDL 6.4:

>
> <http://www.ittvis.com/services/techtip.asp?ttid=4195>

>
> Although this is specific for Solaris 10 (which is the supported OS),
> it will also likely work on Solaris 8.

-Jonathan

David Fanning wrote:

> Jonathan Joseph writes:

>
>

>> I'm currently running IDL 6.4 on Solaris 8. I just installed the most
>> recent recommended patch cluster for Solaris 8 (to fix an unrelated
>> issue), and now when I run IDL, if I attempt any window drawing
>> operation, IDL dies with a segmentation fault.

>>
>> I'm hesitant about upgrading to IDL 7.0 right now to see if this fixes
>> the problem. I'm even more hesitant about backing out the entire patch
>> cluster (which seems to have fixed the the other problem).

>>
>> I have contacted both Sun and ITT, but in the meanwhile, if anyone has
>> observed any similar problems, or has any advice, I'm all ears.

>>
>> I still have two other solaris-8 boxes that I have not yet patched, and
>> IDL still works fine on those - but the one I did patch is our real
>> work-horse machine.

>
>

> Sounds like this problem rearing its ugly head again:

>
> http://www.dfanning.com/misc_tips/segfault.html

>
> Cheers,

>

> David
