On Dec 5, 8:49 pm, "mgal...@gmail.com" <mgal...@gmail.com> wrote:
> On Dec 5, 3:44 pm, "M. Katz" <MKatz...@yahoo.com> wrote:
>
>> I recently upgraded to IDL 6.4 on Mac OS X 10.5 (Leopard), and I
>> installed the 6.4.1 patch.
>
>> I'm noticing that when I tv or tvscl an image, it draws very slowly.
>> It takes a 1-2 seconds(!) to draw in a 512x512 window.
>
>> Has anyone else experienced this, and is there a published workaround?
>
>> I commented out the idl display settings that used to live in
>> my .Xdefaults file, but that didn't help.
>
>> Thanks,
>> M. Katz
>
> I have not experienced this (yet). My only thought would be to upgrade
> X:
>
> http://www.x.org/wiki/XDarwin
>
> Mike
> --www.michaelgalloy.com
> Tech-X Corporation
> Software Developer II

I don't recall the details, but a few years ago I had a system
meltdown on my Mac right in the midst of a huge deadline (so, was
unwilling to do a full ground-up reinstall immediately, which I
probably just should have). I remember doing a bunch of flailing and
installing of different X's or windowing systems or whatever you call
them. Some of the configurations I went through were *shockingly*
slow at redrawing in direct graphics. So, I second the recommendation
to reinstall X, or try a different flavor.

-Henry