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Subject: Re: IDL 7.0 Projects

Posted by [David Fanning](#) on Thu, 06 Dec 2007 01:15:18 GMT

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Vince Hradil writes:

> That seems reasonable to me, but I think David is also concerned about  
> seeing all those projects in the project browser.

Well, I'd love to get rid of the project browser, actually.  
I'd like a little space to, uh, you know, work. :-)

I have this configured so I have an editor, a console,  
and a command line. (I am thinking, pessimistically  
as it turns out, about how I would use this to teach  
an IDL course.) If I want to see the last 4-5 commands  
in the console, I can see exactly 16 lines in my editor.  
Not really enough to do any useful work. And this with  
a smallish font that I'm sure would not project well  
in a class or lecture situation.

I \*have\* figured out how to make the editor or console  
window take up the whole space and then shrink down again  
into this cramped configuration. That's a nice feature.  
But why are tabs and icon bars so damn HUGE? I figure  
nearly a sixth of my display is taken up with stuff I'd love  
to get rid of. (I used to think the Windows XP look  
was bloated.)

Combine this with the fact that I can't get my graphics  
windows forward without reaching for my mouse and that I  
don't have enough memory on my laptop to run this in a  
non-embarrassing way, and I'm pretty sure I won't be running  
off to show this to the rest of the world anytime soon.  
When did they say 7.1 was due out?

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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