
Subject: Slow Direct Graphics Drawing? / Mac OS X 10.5 / IDL 6.4.1

Posted by [M. Katz](#) on Wed, 05 Dec 2007 22:44:15 GMT

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I recently upgraded to IDL 6.4 on Mac OS X 10.5 (Leopard), and I installed the 6.4.1 patch.

I'm noticing that when I `tv` or `tvscf` an image, it draws very slowly. It takes a 1-2 seconds(!) to draw in a 512x512 window.

Has anyone else experienced this, and is there a published workaround?

I commented out the `idl` display settings that used to live in my `.Xdefaults` file, but that didn't help.

Thanks,
M. Katz
