Subject: Re: IDL 7.0 questions
Posted by Michael Galloy on Wed, 05 Dec 2007 18:29:29 GMT

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On Dec 5, 10:42 am, David Fanning <n...@dfanning.com> wrote:
> I hate to pick at a scab, but I am *certain* there must
> be an algorithm behind grabbing GUI elements and moving
> them around. Does anyone have any idea what it is? Where
> do I grab, and where should I drop to make things happen
> in a sensible fashion? I apologize for not being able
> to figure this out. But, on the other hand, I use the
> TV so infrequently that I have to get my son in here
> to set it up for me if I want to watch a movie, so
> this kind of thing is not my forte. :-(

I had the same issue with the old Windows DE. I could (eventually) get
it to do what I wanted, but I couldn't really say specifically how to
do it. I think the algorithm might involve RANDOMU. Move slowly and
use the preview outlines is all I can recommend.

Mike
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www.michaelgalloy.com
Tech-X Corporation
Software Developer II