
Subject: Re: Binary file created with IDL strings
Posted by [Vince Hradil](#) on Wed, 05 Dec 2007 16:36:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

On Dec 5, 10:32 am, peajai.all.the....@gmail.com wrote:

> I am trying to read in a IDL created binary file in C++. The file
> contains floats, ints, doubles, and strings. I am able to read the
> floats and ints (shorts in C++) with no problem, but once I get to the
> section of the file containing strings, I cannot seem to read in the
> correct number of bytes. I am not concerned with the contents on the
> strings, but there is more data in floats after the strings that I
> need to be able to read properly. If possible, I could seek forward
> however many bytes just to get to the location of the data after the
> strings. Does anyone know how many bytes each character in an IDL
> string is? There are 22 strings, each 20 characters long. How many
> bytes would this be?

Each character is a byte.
