
Subject: Re: Kling's Christmas Card

Posted by [Vince Hradil](#) on Sun, 09 Dec 2007 17:20:52 GMT

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On Dec 9, 11:01 am, David Fanning <n...@dfanning.com> wrote:

> David Fanning writes:

>> Maybe I can answer my own question. It looks to me like
>> I need a card that supports OpenGL 2.0. Mine is only
>> OpenGL 1.5 compliant. I guess the other day when I was
>> buying enough RAM to run IDL 7.0 I should have pitched
>> a graphics card into the shopping cart, too. :-)

>

> Yikes! Performance on graphics cards has passed me by,
> just like everything else. :-(

>

> I don't think I need a GTX Ultra GDDR3 AGP, whatever
> the hell that is. But I do need something to keep from
> being embarrassed. Any of you running anything you like
> that will show Ronn's Christmas Card in all its glory and
> won't break the bank?

>

> Cheers,

>

> David

> --

> David Fanning, Ph.D.

> Fanning Software Consulting, Inc.

> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>

> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

I'm getting a solid snowflake randomly moving around. Nice, but not what it should be. David, how did you determine the OpenGL capabilities of your card?
