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Subject: Kling's Christmas Card

Posted by [David Fanning](#) on Sun, 09 Dec 2007 16:15:39 GMT

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Hi Ronn,

Nice Christmas Card, as always. But I don't think I am seeing the full effect. How can I tell if my graphics card "supports shaders"? And if it does, what do I do to turn this functionality on?

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")

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