
Subject: Re: Version Control Conundrum

Posted by [cgpadwick](#) on Wed, 12 Dec 2007 20:03:19 GMT

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With Scott Bolin's help, I figured out why I was having so many problems with the perforce eclipse plugin. I had a project defined *prior* to installing the perforce plugin. You have to create the projects from perforce - perforce doesn't know anything about existing projects that you already have. Thus when you edit a file, eclipse asks you if you want to make the file writable, and perforce doesn't know about it (it doesn't get opened for edit).

To fix this, here's what I did:

- I blew away my project (kept contents, just removed it from eclipse).

- In the eclipse workbench, I clicked Window->Open Perspective->Other-> Perforce to open the perforce perspective.

- In the P4 Depots window, I removed all the existing servers. Then I right clicked in the depot pane and clicked "New Server" and typed in all the appropriate information.

- Now I was able to see the depot files in the depot pane. I navigated to the depot folder I wanted, right clicked, and clicked "Import as Project".

- Then when I switched back to the IDL workbench, my project appears in the project explorer. Note that the location on the hard disk will be the same as what was specified in the perforce client spec.

- Now I double click a file and it shows up in the editor. If I then edit the file, eclipse no longer asks me if I want to edit it; rather, it is opened for edit in perforce. If I switch to the perforce perspective then the file appears in the "P4 Pending Changelists" pane.

You can choose to just show different views too, you don't have to change perspectives. I tend to just use the default perspectives for each tool.
