David Fanning wrote:
> Hi Ronn,
>
> Nice Christmas Card, as always. But I don't think I am
> seeing the full effect. How can I tell if my graphics
> card "supports shaders"? And if it does, what do I do to
> turn this functionality on?

Of course, I'm not seeing any effects, because:

Note
IDL does not provide DXF functionality under Macintosh OS X or on 64-
bit platforms.

Oh, joy. And to think that I started using IDL so many years ago
because it was "platform independent"...

Ed