
Subject: Re: 2007 IDL Christmas Card

Posted by [Kenneth Bowman](#) on Mon, 10 Dec 2007 15:51:55 GMT

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In article <e1e3ec13-a3b2-47b8-977c-f8edd343baae@d21g2000prf.googlegroups.com>, "ronn@rlkling.com" <ronn@rlkling.com> wrote:

> You can download the zip file here.
>
> <http://www.kilvarock.com:80/freesoftware/objects/shadersnowflake.zip>
>
> Have a Merry Christmas!
>
> -Ronn Kling

I hate to be the Grinch, but on my Macs, it crashes thusly

```
IDL> shadersnowflake
% Compiled module: SOURCEPATH.
% Loaded DLM: JPEG.
% Loaded DLM: DXF.
% GET_DXF_OBJECTS: DXF not supported on this architecture
% Object reference type required in this context: ODXF.
% Execution halted at: SHADERSNOWFLAKE::INIT  95
/Network/Servers/csrp.tamu.edu/Volumes/csrp0/Home
/bowman/idl/test/shadersnowflake/shadersnowflake.pro
%          OBJ_NEW
%          SHADERSNOWFLAKE  165
/Network/Servers/csrp.tamu.edu/Volumes/csrp0/Home/bowm
an/idl/test/shadersnowflake/shadersnowflake.pro
%          $MAIN$
```

Ken
