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Subject: Re: How to plot shaded relief image  
Posted by [Dave\[4\]](#) on Fri, 04 Jan 2008 19:29:34 GMT  
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Yes, Rick. I find this web site, 'http://www.astro.washington.edu/deutsch-bin/getpro/library09.html?TOPO', It's may be a good start!

On Jan 5, 2:33 am, Rick Towler <rick.tow...@nomail.noaa.gov> wrote:  
> Dave wrote:  
>> Dear david:  
>> 2) I have try the SHADE\_SURF with top view, it's good. But I want  
>> to find a 2D way to do this.  
>  
> I'm a little slow, but how can you do this in 2D? Don't you need to  
> generate the shading from a 3D dataset and a light source?  
>  
> -Rick

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