
Subject: IDL Workbench Nits

Posted by [David Fanning](#) on Wed, 09 Jan 2008 22:46:01 GMT

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Folks,

I'm not sure if this is a question or a report. But a couple of things I've discovered:

1. I'm writing a file with a rather long filename. When I get finished with it, I compile it, and go down to the command line to run it. I type the first couple of letters of its name, then hit CNTL-space. I see a list of the modules in the file. I choose the appropriate one. The name of the program is completed on the command line. Now I hit the CR.

Nothing. The "command" disappears. But nothing appears in the Console View, and my program doesn't run. The command doesn't show up in my command history. Is this a bug?

2. In Windows IDLDE in 6.4, if I put a breakpoint in a file and run the file, I hit the breakpoint and I can step through the file. Typically, I discover the thing I was trying to find, make a couple of changes in the file, hit the Save and Compile icon, hit the remove all breakpoints button, and off I go again.

In the IDL Workbench, my file pointer, even after I recompile the file, is still inside the file. I can't do much of anything until I remember I have to type RETALL. I last typed RETALL this much back in the 1960s. Is this possibly a bug? I really prefer when I re-compile that my file pointer be removed from the file.

Oh, wait a minute. Maybe this is a problem with the file pointer not being updated correctly. I think the recompile actually removes the file pointer, but I don't get visual confirmation of that fact. (I think we talked about this before and agreed it was a bug, now that I think about it.) Anyway, RETALL refreshes the file enough to remove the file pointer in the file.

Cheers,

David

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Coyote's Guide to IDL Programming (www.dfanning.com)

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
