
Subject: Re: image on map

Posted by [David Fanning](#) on Sat, 12 Jan 2008 14:31:26 GMT

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skymaxwell@gmail.com writes:

- > I have 'world.bmp' file. I load it to IDL. Set map projection by
- > MAP_SET. Then use MAP_IMAGE,
- > but image there must be 2D array so before i use REFORM. If i display
- > image by TV, it's now same colors as origin BMP file. So how fix it ?

Here is an article that describes how to put a true-color
image on a map projection:

http://www.dfanning.com/tips/map_image24.html

- > and another question. My BMP file have size (600,360) when i use
- > MAP_SET some pixels on top and bottom don't used. i was looked in help
- > - MAP_SET use only [+80;-80] degrees on latitude. how use [-90;+90] ?

I've never heard of this, and doubt that it is true. :-)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
