
Subject: Re: putting data into .kml (google earth) from IDL
Posted by [Andrew Cool](#) on Thu, 10 Jan 2008 23:00:41 GMT
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On Jan 10, 7:43 am, mcre...@gmail.com wrote:

> Ok, thanks! That's a fairly basic slice of what I am trying to do,
> it's only a ground overlay. But it's something!
>
> So, i've begun this and intend to continue as i need it. I am working
> on implementing Features and polygons as a first shot. My goal is to
> take a spatial time series and be able to display it in google earth,
> simply stripping the data from an array or structure and putting it
> into the various objects along with the needed kml information. In the
> end, it should be way faster than writing kml since all the tags will
> be generated.
>
> If anyone is interested in these routines, post here and I'd be happy
> to share them. Once some of the basic ones (like Feature) are
> implimented I can see the rest of the elements being added as people
> need them and write them in to this developing framework of code
> (which is still slowly coming into focus)
>
> cheers,
>
> J
>
> On Jan 9, 2:04 pm, "Jeff N." <jnett...@utk.edu> wrote:
>
>> On Jan 9, 2:48 pm, james-a-roo <james.mccrei...@gmail.com> wrote:
>
>>> Hello-
>
>>> I'm thinking about undertaking some work to be able to take data
>>> structures or arrays in IDL and visualize them in google earth. The
>>> idea is to build an object orient set of codes which will write the
>>> data into .kml files.
>
>>> Has anyone begun this or thought about it? I'm going over the .kml
>>> specs and making some headway, but i clearly dont have then entire
>>> picture yet. I have a small goal of getting some (extruded to the
>>> ground) polygons working in the very near future.
>
>>> thanks,
>
>>> jlm
>
>

> If anyone is interested in these routines, post here and I'd be happy
> to share them.

Hi James,

I'm interested, as are a some of my colleagues, and would appreciate
seeing what your routines can do.

Cheers,

Andrew (et al)

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