## Subject: Re: Problem Accessing Shared Objects Posted by David Fanning on Thu, 10 Jan 2008 22:27:36 GMT View Forum Message <> Reply to Message

## David Fanning writes:

- > I had an occasion today to access a shared object library
- > on a UNIX machine. This worked correctly in IDL 6.3, but
- > completely crashed IDL 7 when I tried to access it today.

>

- > I've looked on my web page, and in the IDL newsgroup
- > archives for information, but have completely struck out.
- > And yet, I vaguely recall something about some kind of
- > header file in IDL changing in the transition from IDL 6.3
- > to 6.4, and need for re-compiling, etc. It's just not
- > coming in clearly.

>

- > We have tried re-compiling the SO, but we haven't yet
- > been successful in not crashing IDL. Am I dreaming, or
- > does someone else remember something about this?

This turned out to be (who would have guessed!?) a programming error. And for years we have been lucky, I guess.

Anyhow, in case anyone is following this, we weren't using the built-in IDL string handling functions. In our case, we had to change this code:

```
gcs->gpd_filename.s = grid->gpd_filename;
gcs->gpd_filename.slen = strlen(grid->gpd_filename);
```

to this code.

IDL\_StrStore(&(gcs->gpd\_filename), grid->gpd\_filename);

That appeared to solve our problem.

Cheers,

David

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David Fanning, Ph.D.
Fanning Software Consulting, Inc.
Coyote's Guide to IDL Programming (www.dfanning.com)
Sepore ma de ni thui. ("Perhaps thou speakest truth.")