## Subject: Re: Using callable IDL from C / how to avoid IDL start up screen? Posted by hahn on Tue, 20 Feb 1996 08:00:00 GMT

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Dennis NEVEJANS < Dennis.Nevejans@oma.be> wrote:

- > Hello callable IDL experts,
- > I have the following problem while using IDL from a C program.
- > This program plots data in postscript format to a file via calls to IDL (for
- > example IDL\_Executestr("plot,X,Y");). The programs works fine but produces
- > every time an IDL interactive window which we don't need since the program is
- > not interactive at all and does only plot to files.

IDL uses the environment variable IDL\_DEVICE to determine the initial output device. If IDL\_DEVICE is set IDL calls set\_plot with the given name. If IDL\_DEVICE is not set IDL tries to start with set\_plot, 'X' or set\_plot, 'WIN' or some similar device depending on the operating system.

Note that if you output to PostScript you most likely need to call DEVICE to pass necessary parameters to the PostScript driver. Otherwise defaults are used such as portrait orientation, 8.5x11 inch paper, monochrome, filename idl.ps and more.

If you need a setup for European A4 or A3 paper drop me a mail...

- > How does one get rid of this window? Is there a library call to avoid this?
- > A solution is very welcome. Thanks beforehand for helping.
- > Dennis Nevejans
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