
Subject: Re: Vertical alignment of text with XYOUTS
Posted by [David Fanning](#) on Thu, 31 Jan 2008 13:48:01 GMT
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Bringfried Stecklum writes:

> I looked at a few of your object graphics examples. The legend looks
> nice indeed but the lines are as pixellated as in direct graphics. So it
> seems that object graphics is not fully anti-aliased.

Oh, I thought we were talking about text. Humm. I thought there was a way to do the anti-aliasing on the lines, too. I'll have to look, but I'm having trouble getting out of bed this morning. :-)

Cheers,

David

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Sepore ma de ni thui. ("Perhaps thou speakest truth.")
