
Subject: Re: from 6.4 to 7.0

Posted by [chris_torrence@NOSPAM](#) on Wed, 30 Jan 2008 19:39:53 GMT

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On Jan 28, 3:01 pm, "skymaxw...@gmail.com" <skymaxw...@gmail.com> wrote:

> hello, guys

>

> i have widget application, written at idl 6.4. Now i want to port it

> to 7.0.

> it's ok ...except string values of my buttons, menus etc in 7.0.

> When i run my application in 7.0 i've got bad symbols like

> hieroglyphs :((

>

> So what happened with strings in 7.0 ?

Nothing changed for strings or widget programs between IDL6.4 and 7.0.

The only difference is the encoding used by the text editor. By default the IDL Workbench is set to use UTF-8 encoding for all text files. This works fine for most character sets, especially East Asian languages. However, it can cause problems for characters in some languages such as German.

To change the default encoding in the IDL Workbench, go under Window-> Preferences. Start typing in the word "encoding" in the filter box at the top of the dialog. It should filter the page list so you only see the General->Workspace preference page. Select this preference page. Then in the "Text file encoding", instead of UTF-8, try choosing ISO-8859-1.

You can also change this encoding for a specific file by right-clicking on the file in the Project Explorer, and choosing "Properties". But it's easier to change it for all files.

Hope this helps.

-Chris
