
Subject: Re: A whine about default device settings
Posted by [Kenneth P. Bowman](#) on Mon, 11 Feb 2008 03:18:26 GMT
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In article <MPG.221901b29e38c3ae9896b2@news.frii.com>,
David Fanning <news@dfanning.com> wrote:

> Kenneth P. Bowman writes:
>
>> Unfortunately, some of the default device settings are different between
>> the Z-buffer device and the X-Windows device. (I haven't checked the
>> WIN device because I don't have a Windows machine).
>
> Yes, this is a LONG standing problem. I think I first ran into this
> problem nearly 20 years ago. :-(
>
> Cheers,
>
> David

I ran into another similar issue later

```
IDL> help, !d, /str
** Structure !DEVICE, 17 tags, length=84, data length=84:
  NAME      STRING  'X'
  X_PX_CM    FLOAT   40.0000
  Y_PX_CM    FLOAT   40.0000
```

```
IDL> help, !d, /str
** Structure !DEVICE, 17 tags, length=84, data length=84:
  NAME      STRING  'Z'
  X_PX_CM    FLOAT   26.0000
  Y_PX_CM    FLOAT   26.0000
```

The pixels-per-centimeter parameters are read-only and cannot be set by the user. Why that is the case for a virtual device that has no physical size is beyond me.

This artificial difference in "resolution" means that you have to adjust the SCALE factor on MAP_SET to make maps match when switching devices. (I try to avoid using SCALE, but for some projections it is the best way to make a map work right.)

Ken
