Subject: Re: animation with morphing
Posted by Hermann Mannstein on Fri, 01 Mar 1996 08:00:00 GMT
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Debabrata Pal wrote:
>
> Hi:
>
> I have about 10 images, using which i want to create an animation. i used
> xinteranimate routine to do that, but the animation is not smooth, since
> i have only 10 images. Is there any way, to interpolate, or morph between
> two successive images, so that i can get a smooth animation. I know that
> there are some softwares which can do morphing, but does idl have this
> capability?

look for the demo, within the 'people from rsi' you will find the morphing.
I found the code within /usr/local/rsi/idl_4/examples/general, but this
depends on installation.

To call it directly, just enter morph.

Derived from the old (IDL 3.6) morph_demo.pro, I have a Version which allows to
feed in own images and to save the intermediate images. There is also a bug in
the rsi version, which is removed. If You are interested, send me a e-mail.
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Regards,

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