pgrigis@gmail.com writes:

> I think you should do this operation in data or normalized space
> instead,
> and just chose a suitable array dimension.

Now, there's a good idea. I was just telling my class
last week about the large number of people I know who
use GhostView as their standard monitor, and they just
stared at me, dumbfounded.

But, yes, using device coordinates in PostScript is
probably not what I would recommend. Your arrays could
get, uh, large. :-)

"Life-cycle method" is a fancy way of saying the INIT
and CLEANUP methods are not called directly. They are
called indirectly when you create (OBJ_NEW) and destroy
(OBJ_DESTROY) your object.

Maybe you could show us a bit of code, so we could
suggest something reasonable.

Cheers,

David
--
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Coyote's Guide to IDL Programming: http://www.dfanning.com/
Sepore ma de ni thui. ("Perhaps thou speakest truth.")