Subject: Re: Any interest in an IDL to Python interface? Posted by m schellens on Mon, 03 Mar 2008 14:12:48 GMT View Forum Message <> Reply to Message

GDL

http://sourceforge.net/projects/gnudatalanguage

has this functionality.

Actually both ways: One can call python from GDL similar as described and GDL can be compiled as a python module.

The drawback is that GDL only supports python numarray yet.

Cheers.

Marc

```
On Feb 28, 5:00 pm, Jason Ferrara <iason.ferr...@iacquette.com> wrote:
> We're thinking of coming out with product that acts as a bridge
> between IDL and Python, and are trying to get an idea of how much of a
> demand there is for this sort of thing.
>
 It would make Python modules usable directly from IDL.
>
> Some simple usage examples, meant to show how the interface works,
> rather than why you might want to use Python from IDL.
>
> Using the Python Imaging Library to load an image, rotate it, and then
> place it in an IDL array.
> IDL> numpy=pyimport('numpy')
> Loaded DLM: PYTHONFROMIDL.
> IDL> pilimage=pyimport('PIL.Image')
> IDL> img=pilimage->open('scan.jpeg')
> IDL> img=img->rotate(30)
> IDL> imgarr=numpy->array(img)
> IDL> help, imgarr
> IMGARR
                          = Array[3, 850, 864]
                 BYTE
> IDL> tv, imgarr, /true, order=1
>
> Defining and calling an arbitrary python function.
> IDL> py=pyimport('__main__')
> IDL> py->exec, "def mulbytwo(a):"+string(10b)+"
                                                   return [x*2 for x
> in al"
> IDL> print, py->mulbytwo([1,2,3,4,5])
         2
                 4
                         6
                                 8
                                        10
>
```

Features of the interface:

>

Python objects (including modules) appear in IDL as IDL objects.

```
Automatic conversion of method parameters from IDL variables to the
>
> appropriate python type.
>
   Automatic conversion of return values to IDL types.
>
>
   The Python environment runs in the same process as IDL, so parameter
>
> passing is fast.
   Automatic garbage collection of IDL objects that represent Python
>
> objects, so calling OBJ_DESTROY is not required. This makes the
> objects behave more Python like, so that you can do things like
> "img=((pilimage->open('scan.jpeg'))->rotate(30))->convert('L') "
> without leaking objects or having to call HEAP_GC.
>
> Would anyone find this useful?
> Thanks
> Jason Ferrara
> Jacquette Consulting, Inc.
```

>