
Subject: Z-buffer tips

Posted by [Kenneth P. Bowman](#) on Sun, 02 Mar 2008 22:01:44 GMT

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I added some hard-earned tips about how to use the new 24-bit Z-buffer to my existing web page about creating graphics on systems without display hardware

http://idl.tamu.edu/headless_X.html

In almost all cases the Z-buffer should be easier to use than Xvfb, and I expect to switch to it for most of my scripted graphics.

Cheers, Ken Bowman
