
Subject: Re: IDL 6.3 read_binary ??

Posted by [Spon](#) on Wed, 05 Mar 2008 13:50:33 GMT

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On Mar 5, 1:24 pm, kernin...@gmx.de wrote:

> On Mar 5, 11:29 am, Spon <christoph.b...@gmail.com> wrote:

>

>

>

>> Try closing your string:

>> ...endian='little')

>

> The string is closed in the code. It was a typo only here in this

> posting. Sorry for that.

> But thank you for this remark;)

Hi,

sorry, I guess my comment came across as a lot less friendly than I'd intended. Hadn't had my coffee yet... sorry :-)

Anyway, your code, as it stands, works fine for me (v7.0) so long as:

1) fname is a string variable that points to a file that actually exists (and I have read access to, I guess),

2) mx & my & mz are defined scalars,

3) mx * my * mz * bytes-per-pixel (as defined by data_type) isn't > the file length,

and

4) I have a version of IDL that has swap_endian_inplace somewhere in its library (I think you'd have to have a fairly old version for this not to be the case, certainly I wouldn't expect any problems with v6.3 unless your !PATH is completely messed up for some reason.)

What error message are you getting? As you've changed versions I would suspect that your FNAME variable may be defined as a relative path to your old IDL directory or something. What happens if you define fname using dialog_pickfile first? I'm stabbing in the dark here without knowing what the error thrown is, though.

Regards,
Chris
