
Subject: Re: how to draw streamline

Posted by [Michael Galloy](#) on Tue, 18 Mar 2008 13:50:43 GMT

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wfzhao@bjmb.gov.cn wrote:

> thanks for you response. I think OSTR and GSTR are what I need. and I
> download the source code from your web site named mg_lic.pro and run
> in IDL, but it causes my cpu 100% and my computer crash down. so may
> I use it correctly or I can adjust some parameter to decrease the
> data? for the first gird, I already do it successfully on the
> countour plot, which means to overplot wind grid arrow on the contour
> plot map.

MG_LIC is very processor intensive; it will take a few minutes at 100% of the CPU (depending on processor speed). It is slow because it loops through the elements of the vector field. I have a start on a DLM to do this that hopefully would be much faster, but I just haven't had time to finish it yet.

Mike

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