Subject: Re: Problem with IDLgrClipboard in callable mode Posted by David Fanning on Wed, 26 Mar 2008 03:10:32 GMT

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bianbian.org writes:

- > Hi, I found a strange thing:
- > IDLgrClipboard not works in callable mode (I use VC++ to execute IDL
- > procedure to draw some plots, and
- > copy the result to clipboard)

>

- > oClipbrd = OBJ_NEW('IDLgrClipboard', DIMENSIONS=windowSize)
- > oClipbrd->Draw, oView

>

- > It works well under IDL-workbench, but when call from VC++, everything
- > goes OK except clipboard is empty.

Please don't take this the wrong way, but you have some evidence of this, huh? I'd be *extremely* interested in seeing it. I guess you could say, I'm from Missouri. (An American expression that means, "show me the money".)

Cheers.

David

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Coyote's Guide to IDL Programming: http://www.dfanning.com/

Sepore ma de ni thui. ("Perhaps thou speakest truth.")