
Subject: Re: Problem with IDLgrClipboard in callable mode
Posted by [David Fanning](#) on Wed, 26 Mar 2008 03:10:32 GMT
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bianbian.org writes:

```
> Hi, I found a strange thing:  
> IDLgrClipboard not works in callable mode (I use VC++ to execute IDL  
> procedure to draw some plots, and  
> copy the result to clipboard)  
>  
> oClipbrd = OBJ_NEW('IDLgrClipboard', DIMENSIONS=windowSize)  
> oClipbrd->Draw, oView  
>  
> It works well under IDL-workbench, but when call from VC++, everything  
> goes OK except clipboard is empty.
```

Please don't take this the wrong way, but you have some evidence of this, huh? I'd be **extremely** interested in seeing it. I guess you could say, I'm from Missouri. (An American expression that means, "show me the money".)

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
Sepore ma de ni thui. ("Perhaps thou speakest truth.")
