
Subject: Re: Does the ENVI_SVM_DOIT function have memory leak problem?

Posted by [Spon](#) on Sun, 30 Mar 2008 13:22:50 GMT

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On Mar 30, 11:56 am, Neve <jingzheng2...@gmail.com> wrote:

> I used the "Heap_gc, /verbose" statement to see if there's still any
> "garbage" in the memory after I removed the original image, the ROIs
> and the classification result. But there was none. Yet some amount of
> memory was occupied. It's really weird.

>

> Neve

If there's any image information stored in off-screen pixmap buffers,
then you could try getting rid of these with something like:

```
While !Window NE -1 DO WDelete
```

I know I've had a similar problem if I use XInterAnimate with the /
KEEP_PIXMAPS keyword set.

Take care,
Chris
