
Subject: Re: Paths in the Workbench

Posted by [David Fanning](#) on Mon, 31 Mar 2008 23:19:33 GMT

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Vince Hradil writes:

> How did you compile your routines in 6.4? You can do it the same way
> in 7.0, right? I'm confused about what has changed. If you manage
> your own path, you can do everything just like you used to, no?

In IDL 6.4 I went to the tab that said Build Order and moved all my functions to the front of the queue. It was a pain (because you couldn't export the build order with your project), but it worked, sorta. In IDL 7, there is no concept of a build order.

Yes, I could create my own build file (no matter how fraught with error *that* would be!). And I can use Notepad as my text editor, too. But after shelling out nearly \$5000 to be able to run the IDL Workbench, I'm just a tad disappointed with what I got for my money. :-(

Turning everything off so that it works more or less like it used to work makes me sad, and a tiny bit embarrassed for ITTVIS. I've been hanging in there for months now, trying to make this work, but it just gets worse and worse.

I've resorted to having the "startup" file for my project set the !PATH based on where the startup file actually resides on disk. If all the other folders are referenced with respect to the one the startup file is in, I can at least locate things. You just have to remember to only run the startup file once, otherwise your PATH starts to look like a UNIX PATH, with directories listed multiple times.

I make one big zip file and just ship the whole kit and caboodle off to my customer. He can install it wherever he likes, if he can just manage to find and run the startup file.

Cheers,

David

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Coyote's Guide to IDL Programming: <http://www.dfanning.com/>
Sepore ma de ni thui. ("Perhaps thou speakest truth.")
