
Subject: Re: How to change the 3D visual angel?
Posted by [d.poreh](#) on Sat, 05 Apr 2008 16:20:36 GMT
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On Apr 5, 6:14 pm, FOX <20thfox...@gmail.com> wrote:
> sorry about the mistake~~english is really a problem,but to find the
> chinese IDL resource even worse
> i mean the visual angle. i'm not using iTools,just the IDLgrVolume
> object
> i want to overlook the cube, but the view point always be the center
> of the view
>
> my poor english stops me to explain it clear, in fact neither in
> chinese
>
> so anyone can give me some examples on how to show a cube with axix
> thanks

Also Axis *NOT* Axix
