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Subject: Re: How to change the 3D visual angel?  
Posted by [fox](#) on Sat, 05 Apr 2008 16:14:58 GMT  
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sorry about the mistake~~english is really a problem,but to find the chinese IDL resource even worse

i mean the visual angle. i'm not using iTools,just the IDLgrVolume object

i want to overlook the cube, but the view point always be the center of the view

my poor english stops me to explain it clear, in fact neither in chinese

so anyone can give me some examples on how to show a cube with axix  
thanks

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