
Subject: Re: Curl, Gradient and Divergence

Posted by [Kenneth P. Bowman](#) on Fri, 04 Apr 2008 13:33:26 GMT

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In article

<833f085f-3c70-41c3-aa28-7a1927e44d0c@m73g2000hsh.googlegroups.com>,

AleDiPappa@gmail.com wrote:

> I am new idl user and I would like to know if there is any easy way or
> direct function for computing the curl, gradient and divergence of
> vectorial fields.
>
> Regards

To my knowledge there are no general built-in routines to do this;
you need to roll your own. But, it is relatively easy to do by using
the SHIFT operator, e.g., the gradient of a 2-D scalar field psi using
centered differences on a regular Cartesian grid is

`grad_x = (SHIFT(psi, -1, 0) - SHIFT(psi, 1, 0))/(2 * dx)`

`grad_y = (SHIFT(psi, 0, -1) - SHIFT(psi, 0, 1))/(2 * dy)`

Don't forget to clean up the boundaries.

Ken Bowman
