

---

Subject: Re: Passing strings by Spawn  
Posted by [Michael Galloy](#) on Fri, 18 Apr 2008 16:57:40 GMT  
[View Forum Message](#) <> [Reply to Message](#)

---

On Apr 18, 5:48 am, alex...@gmail.com wrote:

> Hello Everyone!  
>  
> I need to open an exe file using IDL, and pass a few string arguments  
> (like as if it was a .c file)  
> Anyway, I gathered I can use the Spawn command, and it does work,  
> except for one issue.  
>  
> The arguments I pass to the exe file, are variables which contain  
> strings. However, when I pass it by the Spawn command, the exe file  
> receives the variables names rather than the strings themselves, which  
> is quite silly.  
> Since I get those string names from another function, I can't manually  
> type them to the Spawn command (althought that would work)  
>  
> Can anyone give me some advice, should I use another command, or maybe  
> some way to make Spawn like my variables more?  
>  
> Cheers, Alex

Just make sure the variable names are not quoted:

```
spawn, 'myprog' + var1 + ' ' + var2
```

Mike

--

[www.michaelgalloy.com](http://www.michaelgalloy.com)  
Tech-X Corporation  
Software Developer II

---