
Subject: Re: Most Common IDL Programming Errors
Posted by [R.Bauer](#) on Sun, 13 Apr 2008 17:28:34 GMT
[View Forum Message](#) <> [Reply to Message](#)

David Fanning schrieb:

> Folks,
>
> I realize you don't much like to play games (I'm thinking
> back to the "Yo mama's so ..." thread), but you have no

Hi David

have to apologize too that thread is too long for a quick review. ;)

1. IDL programs are named incorrectly. ...

IDL programs are saved using uppercase letters (or mixed) by a windows users who wonders then why noone found his program.

b) Fun with pointers. missing to use ptr_free

c) fun with file io. using /get_lun but doing close, lun

3. People draw graphics willy-nilly in widget programs without having the faintest idea which window their graphics might show up in.

that can gain more fun if they do use several draw windows and try to use oplot later without storing the right sysvars for each draw window.

cheers
Reimar
