

---

Subject: Re: contour erasing my shade\_surf

Posted by [skymaxwell@gmail.com](mailto:skymaxwell@gmail.com) on Sun, 27 Apr 2008 17:33:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

On Apr 27, 8:27 pm, David Fanning <n...@dfanning.com> wrote:

> skymaxw...@gmail.com writes:

>> My contour is erase shade\_surf :(

>> in contour i use NOERASE keyword...

>

>> temp=data1

>> help,data1

>> temp=MIN\_CURVE\_SURF(temp,/REGULAR,NX=31,NY=8)

>> help,temp

>> levels=[0.0025,0.005,0.0075,0.01,0.0125,0.0150,0.0175,0.02]

>

>> WINDOW,/FREE,XSIZE=850,YSIZE=ysize

>

>> SHADE\_SURF,data1,AX=90,AZ=360,SHADES=BYTSCL(data1,TOP=255),Y TICKS=7,\$

>> YTICKNAME=y\_axis,COLOR=0,BACKGROUND=255,XTITLE='Days',YTITLE ='P'

>

>> CONTOUR,temp,/NOERASE,NLEVELS=8,LEVELS=levels,/

>> FILL,C\_COLORS=[75,100,125,150,175,200,225,250]

>

> Uh, well, what were you expecting it to do?

>

> Cheers,

>

> David

>

> --

> David Fanning, Ph.D.

> Fanning Software Consulting, Inc.

> Coyote's Guide to IDL Programming:<http://www.dfanning.com/>

> Sepore ma de ni thui. ("Perhaps thou speakest truth.")

How to do not erase ?

I think that NOERASE keyword must to do it

---