
Subject: Re: how to "check" checkbox state?

Posted by [Vince Hradil](#) on Tue, 06 May 2008 17:16:16 GMT

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On May 6, 11:05 am, pantha <p4n...@gmail.com> wrote:

> Hello everybody,

>

> I am writing a GUI program using the IDL GUI builder. I put a checkbox
> on the GUI, and that checkbox state should be checked when a specific
> button is pressed. The code is handled inside the x_eventcb.pro file.

>

> Question is: How can I check the state of the checkbox (checked/
> unchecked)? Can somebody give me an example?

>

> I've read through the IDL help and several topics on this newsgroup,
> but I couldn't find a fitting solution for my rather simple problem.

>

> I know how to set the state with "Widget_control, buttonname,
> set_button = 1" but since there is no "get_button" I'm quite puzzled
> how to get the state.

>

> Any help would be greatly appreciated!

bstate = widget_info(event.id,/button_set)
