
Subject: 3D Interpolations?

Posted by [jsbenens](#) on Wed, 10 Apr 1996 07:00:00 GMT

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I have 3D arrays which are defined in spherical coordinates, and I'd like to interpolate them onto a regular cartesian grid so that I could use the slicer to examine them.

What I'd really like is a 3D analog of POLAR_SURFACE, I suppose. Does anyone have any interpolation routines which will handle irregularly gridded 3D datasets?

Thank you in advance for your replies,

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