
Subject: Re: direct graphics or object graphics ?

Posted by [R.G. Stockwell](#) on Tue, 06 May 2008 21:10:16 GMT

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"nata" <bernat.puigdomenech@gmail.com> wrote in message
news:9fdc4a77-c6a7-421d-9bc0-092386840790@b64g2000hsa.google groups.com...

> Hi people,

...

>

> I think programming in object graphics is better than direct graphics

> but I'm not sure.

>

> Any opinions ????

My two cents:

If you want an output file for publications - do DG and postscript.
(amazingly this is what I almost exclusively do)

If you want interactive plots - with a user changing the view etc,
(especially with surface plots) then use OG.

It sounds like you want to just look at a batch of data up on the screen,
I'd go with a quick dirty DG.

Cheers,
bob
