
Subject: Re: direct graphics or object graphics ?

Posted by [David Fanning](#) on Tue, 06 May 2008 20:59:19 GMT

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nata writes:

- > This is not the problem,
- >
- > Drawing all the plots is a good idea for analyse the data.
- > The problem is the virtual memory used for draw all of these in the
- > same IDLgrWindow...
- >
- > In Direct Graphics the memory used for OPLOT data is "almost nothing".
- > If I try the same using object graphics the time for draw the View
- > increases very much.

I think you choice is becoming clearer...

Cheers,

David

--

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Coyote's Guide to IDL Programming (www.dfanning.com)

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
