
Subject: Re: direct graphics or object graphics ?

Posted by [David Fanning](#) on Tue, 06 May 2008 20:16:37 GMT

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Brian Larsen writes:

> that isn't exactly a resounding endorsement of object graphics :)

Really!? I guess I was remembering back to the time when I was an object graphics newbie. :-)

Cheers,

David

P.S. I can be a *lot* more excited about object graphics if we are talking about doing something in 3D space!

--

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Coyote's Guide to IDL Programming (www.dfanning.com)

Sepore ma de ni thui. ("Perhaps thou speakest truth.")
